



Rising First Grade Summer Work

summer
2019

Parents,

It is summertime! We always encourage you to enjoy the outdoors, swim, sleep in late, and be together as a family. We hope you have a wonderful few months ahead of you and that you can create many memories during this time. We also hope you spend some time keeping your child's memory fresh with all the important things they learned this past school year. We've tried to help you in that task by creating a summer activities list for you. We do not expect you to follow the list exactly. It is meant to be a guide for exercising your child's mind. The list provides suggested activities and games for each month that are an appropriate follow-up to the school year. Each activity can easily, and enjoyably, be done as a family. We hope you take time each week to enjoy these activities.

You will see an "Every Week Activity" below. These are tasks we believe vital to the education of your upcoming first grader. By taking the time to do this each week, you are preparing your child for a great beginning to their first-grade year!

We pray that you have a fantastic summer. We pray for safe travels and relaxing nights. We pray for your child as they learn and grow. We look forward to seeing you this fall. Until then, enjoy summer!

Sincerely,
The First Grade Team

Every Week Activities: someone reading aloud to your child

Grab your books from our Book Fair! **The Parent Council Book Fair is in the Dining Hall on May 22 between 7:35 a.m. and 4 p.m. The goal is for first grade to have 10 books read to them.**



Rising First Grade Summer Work

summer
2019

June

Write the alphabet using lowercase letters 3 times with your best handwriting. Remember to make every letter starting at the top.

Draw a picture of you and your dad. Write about what you like about your dad.

Write your numbers from 1 to 100. Be sure to form your numbers from the top down.

Make a grocery list.

What numbers come between 12 and 15? Give me a number that is greater than 15, less than 12. Play again and again using various numbers between 1 and 100.

If there are 20 ears, how many people are there? Choose different numbers and things that come in pairs. (Eyes, hands, feet...)

Play *Top It**

Write 3 sentences. Use a sight word in each sentence.

Make a sandwich. Cut it in half. Cut it into fourths.

Cut words from a newspaper or magazine. Find a word that begins with each letter of the alphabet.

Play *Monster Squeeze**

If there are 30 fingers, how many people are there? Choose different numbers and things that come in 10s. (Fingers, toes...)

Review your sight words from Kindergarten. Can you read all of them?

Write the alphabet using uppercase letters 3 times in your best handwriting. Remember to make every letter starting at the top.

Name a number between 1 and 100. What is the number that comes after 5? Before 7? Do the activity several times, choosing increasingly difficult numbers.

What do you know about the 4th of July? Why do we celebrate it? Learn 3 new facts about this American holiday.

Using your sense of touch, go outside and find things that are smooth, rough, prickly, sharp, hard, wet, dry...

Play *Top It**



July

Here are 3 numbers of a fact family: 2, 8, 10. What are all the addition and subtraction facts of the family? (2+8=10, 8+2=10, 10-8=2, 10-2=8...) Do as many families as you can.

Practice addition and subtraction properties of 10s. ($35+10=?$, $20-10=?$, $10+10=?$)

The next time you are in the car, make a list of everything you see that is your favorite color. Then try a new color.

Let your sister, brother, aunt, or uncle read you a story.

Make a schedule for your day including the times you will start each activity.

Practice writing your upper and lowercase letters. Remember to form each letter correctly.

Play *Monster Squeeze**

What is your favorite book to read? Why? Talk about your answers with your mom or dad and have them help you write them down.

Go outside and find 3 different kinds of leaves. Discuss with your mom or dad how they are alike and how they are different.

Think of a secret number between 1 and 10. Tell the number but add 5 to the number, letting someone else guess what your secret number was. Keep playing!

Pretend you could eat anything you wanted for breakfast, lunch, and dinner. Draw a picture of your meals and label all the foods.

Make some little signs that label things in your room.

Draw a map of your house.

Find one object in your house for each letter of the alphabet.

Make up a different ending to a familiar story and let your mom write it down. (What if the wolf hadn't blown the house of straw? How would that be different?)

Play *Top It**

Use the map you drew of your house and talk with your family about what you would do if there were a fire. Make a plan.

Draw a picture of you doing something you are good at. Write a sentence telling about the picture.



August

Measure the height of everyone in your family. Make a chart comparing everyone's height.

Play "Go Fish." After you collect a book, add the numbers. How many points did you get? Keep a score-sheet.

Tell a story and have your mom or dad write it down. What was the best thing that happened to you this summer?

Play *Monster Squeeze**

Tell your mom or dad about all the things that you saw in your new classroom and have them write it down.

Try writing the names of the children who will be in your class.

** Top It: A player shuffles the cards and places the deck number-side down on the playing surface. Each player turns over two cards and calls out their sum. The player with the highest sum wins the round and takes all the cards. In the case of a tie, each player turns over two more cards and calls out their sum. The player with the highest sum then takes all the cards from both plays. Play ends when not enough cards are left for each player to have another turn. The player with the most cards wins.*

**Monster Squeeze: Place monsters facing each other at either end of a 0-10 number line. Say: I'm thinking of a mystery number between 0 and 10 or a different decade, ex 30-40. Children take turns guessing. If the number they guess is too large, reply: Your number is too big. Move the right-hand monster along the number line until it covers that number. If the number they guess is too small, say: That number is too small, and move the left-hand monster to cover that number. Children continue guessing numbers until the correct number has been guessed, or "squeezed," between the two monsters. The child who guesses the correct answer thinks of the next number and whispers it to you. That child then responds to each guess with "too big" or "too small" and moves the monsters accordingly (with help, if necessary).*